Trident Form using Pentagonal Fuzzy Numbers

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Abstract- This paper deals with the solution to find the Shortest Path using Trident Form through Aggregation Operations such as Arithmetic Mean and Geometric Mean with the help of pentagonal fuzzy numbers which are considered as edge weights. In this paper, the optimal path is decided by obtaining the minimum value of the Trident form which in turn obtained from fuzzy triangular form from which the Pascal's Triangle graded mean taken along the three sides of Pascal's Triangle. Here the pentagonal fuzzy numbers are taken to calculate the Pascal's Triangle Graded Mean. The optimal path has been obtained using Arithmetic Mean and also by using Geometric Mean and the best optimal solution is identified among aggregation operators in order to determine the suitable optimal path through suitable numerical example with the help of the connection network taken from source node to the destination node. Keywords – Fuzzy Numbers, Graded Mean, Optimal Path, Optimal Solution, Pascal's Triangle.

I. INTRODUCTION

The most common optimization problem is to find the shortest path among networks. Dubois and Prade introduced the shortest path problem in 1980 [2]. Then the same problem is worked using fuzzy numbers by Okada and Soper [5]. The Graded Mean Integration Representation for generalized fuzzy numbers by Chen and Hsieh in the year 1998. Later Kadhar Babu and Rajesh Anand [11] introduced Pascal's Triangle Graded Mean in Statistical Optimization. Fuzzy Set Theory was introduced by Lotfi.A.Zadeh in the year1965 [1]. Aggregation Operation on fuzzy numbers by which several fuzzy numbers are combined to produce a single fuzzy number was introduced by George.J.Klir and Tina.A.Folger [4].

In this paper the Shortest Path using Trident Form for Pentagonal fuzzy numbers through Aggregation operations such as Arithmetic Mean and Geometric Mean are calculated by giving suitable numerical example through networking. Four section of this paper are as follows: the methodologies used in this paper in first section, working rule or the algorithm in the second section, explanation of the study by giving suitable illustration through networking in the third section and finally the conclusion based on our study.

II. METHODOLOGIES

In this paper, we use the following methodologies to find the optimum shortest path.

2.1 Basic Definitions – Definition 2.1 Fuzzy Set

A fuzzy set \tilde{S} in X is characterized by a membership function $\mu_{\tilde{s}}(x)$ represents grade of membership

of
$$x \in \mu_{\tilde{s}}(x)$$
 More general representation for a fuzzy set is given by $\tilde{S} = \left\{ \left(x, \mu_{\tilde{s}}(x)\right) \middle| x \in X \right\}$

Definition 2.2 Alpha-cut

The $\alpha - cut$ of a fuzzy set \tilde{S} of the Universe of discourse X is defined as $\tilde{S} = \left\{ x \in X / \mu_{\tilde{S}}(x) \ge \alpha \right\}$ where $\alpha \in [0,1]$.

Definition 2.3 Fuzzy Number

A fuzzy set \tilde{S} defined on the set of real numbers \mathfrak{R} is said to be a fuzzy number if its membership function $\tilde{S}: \mathfrak{R} \to [0,1]$ has the following characteristics:

$$\tilde{S} \text{ is convex if } \mu_{\tilde{S}}(\lambda x_1 + (1 - \lambda)x_2) \ge \min \left\langle \mu_{\tilde{S}}(x_1), \mu_{\tilde{S}}(x_2) \right\rangle \forall x_1, x_2 \in X, \lambda \in [0, 1].$$

 \tilde{S} is normal if there exists an $x \in \Re$ such that if max $\mu_{\tilde{S}}(x) = 1$.

> $\mu_{\tilde{s}}(x)$ is piece wise continuous. [10]

Definition 2.4 Pentagonal Fuzzy Number

A Pentagonal fuzzy number is defined as $A = (p_1, p_2, p_3, p_4, p_5)$ where all p_1, p_2, p_3, p_4, p_5 are real numbers and its membership function is given below:

$$\mu_{A}(x) = \begin{cases} 0 & \text{if} \quad x < p_{1} \\ \frac{x - p_{1}}{p_{2} - p_{1}} & \text{if} \quad p_{1} \le x \le p_{2} \\ \frac{x - p_{2}}{p_{3} - p_{2}} & \text{if} \quad p_{2} \le x \le p_{3} \\ 1 & \text{if} \quad x = p_{3} \\ \frac{p_{4} - x}{p_{4} - p_{3}} & \text{if} \quad p_{3} \le x \le p_{4} \\ \frac{p_{5} - x}{p_{5} - p_{4}} & \text{if} \quad p_{4} \le x \le p_{5} \\ 0 & \text{if} \quad x > p_{5} \end{cases}$$

2.2 Pascal's Triangle Graded Mean Approach-

The Graded Mean Integration Representation for generalized fuzzy number by Chen and Hsieh [6] and [7]. Later Kadhar Babu and Rajesh Anand introduces Pascal's triangle graded mean in statistical optimization [11]. But the present approach is a very simple for analyzing fuzzy variables to get the shortest path. This procedure is taken from the following Pascal's triangle. We take the coefficients of fuzzy variables as Pascal's triangle numbers. Then we just add and divide by the total of Pascal's number and we call it as Pascal's Triangle Graded Mean Approach.



Figure 1. Pascal's Triangle

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The following are the Pascal's triangular approach:

Let $B = (p_1, p_2, p_3, p_4, p_5)$, be pentagonal fuzzy numbers then we can take the coefficient of fuzzy numbers from Pascal's triangles and apply the approach we get the following formula:

$$P_g(B) = \frac{p_1 + 4p_2 + 6p_3 + 4p_4 + p_5}{16}$$

The coefficients of p_1, p_2, p_3, p_4, p_5 are 1, 4, 6, 4, 1. This approach can be extended for n-dimensional Pascal's Triangular fuzzy order also.

2.3 Fuzzy Triangular Form of Pascal's Triangle-

Let $A = (p_1, p_2, p_3, p_4, p_5)$, be Pentagonal Fuzzy Numbers. The Fuzzy Triangular form (F_y T_{ri}) of Pascal's Triangle is given by F_y T_{ri} = (P_g (A), P_g (B), P_g (C)) = (p, q, r) where P_g (A) = p_p is the Graded Mean taken along the side AB, P_g (B) = q_q is the Graded Mean taken along the side BC, $P_g (C) = r_r$ is the Graded Mean taken along the side CA as follows:

$$P_{g}(A) = p_{p} = \frac{a_{1} + a_{2} + a_{3} + a_{4} + a_{5}}{5}, P_{g}(B) = q_{q} = \frac{a_{1} + 4a_{2} + 6a_{3} + 4a_{4} + a_{5}}{16}$$

$$P_{g}(C) = r_{r} = \frac{a_{1} + a_{2} + a_{3} + a_{4} + a_{5}}{5}$$
2.4 Trident Form-

The Trident form for Pentagonal Fuzzy Numbers is given by $T_{ri}Form = \frac{1}{3}\left(p_p^{1/3} + q_q^{1/3} + r_r^{1/3}\right)$

where p_p , q_q and r_r are the Graded Mean of the Pascal's Triangle. [12]

2.5 Fuzzy Aggregation-

Aggregation operations on fuzzy numbers are done by the combination of several fuzzy numbers to form a single fuzzy number [4]. The following are the aggregation operation [10]:

- Arithmetic Mean: The arithmetic mean aggregation operator defined on n pentagonal fuzzy numbers $\langle p_1, q_1, r_i, s_1, t_1 \rangle, \langle p_2, q_2, r_2, s_2, t_2 \rangle, \dots, \langle p_i, q_i, r_i, s_i, t_i \rangle, \dots, \langle p_n, q_n, r_n, s_n, t_n \rangle, \text{is} \langle \overline{p}, \overline{q}, r, \overline{s}, \overline{t} \rangle$ where $\overline{p} = \frac{1}{n} \sum_{i=1}^{n} p_i, \ \overline{q} = \frac{1}{n} \sum_{i=1}^{n} q_i, \ \overline{r} = \frac{1}{n} \sum_{i=1}^{n} r_i, \ \overline{s} = \frac{1}{n} \sum_{i=1}^{n} s_i \text{ and } \overline{t} = \frac{1}{n} \sum_{i=1}^{n} t_i$
- Seconetric Mean: The Geometric mean aggregation operator defined on n pentagonal fuzzy numbers $\langle p_1, q_1, r_1, s_1, t_1 \rangle, \langle p_2, q_2, r_2, s_2, t_2 \rangle, \dots, \langle p_i, q_i, r_i, s_i, t_i \rangle, \dots, \langle p_n, q_n, r_n, s_n, t_n \rangle, \text{is} \langle \overline{p}, \overline{q}, r, \overline{s}, \overline{t} \rangle$ where $\overline{p} = \left(\prod_{i=1}^{n} p_i\right)^{\frac{1}{n}}, \ \overline{q} = \left(\prod_{i=1}^{n} q_i\right)^{\frac{1}{n}}, \ \overline{r} = \left(\prod_{i=1}^{n} r_i\right)^{\frac{1}{n}}, \ \overline{s} = \left(\prod_{i=1}^{n} s_i\right)^{\frac{1}{n}} and \ \overline{t} = \left(\prod_{i=1}^{n} t_i\right)^{\frac{1}{n}}$

III. ALGORITHM

The algorithm is used to find the optimal path as follows: Step S_1 : choosing all possible paths. Step S_2 : apply the aggregation operators such as arithmetic mean and geometric mean for each path.

Step S_3 : calculate the values of p_p , q_q and r_r in fuzzy triangular form F $_y$ T_{ri}.

Step S_4 : find the Trident Form $T_{ri}Form$.

Step S_5 : minimum value of Trident Form gives the optimum shortest path.

Step S_6 : optimum solution is obtained from the minimum value (i.e.) $optsol = (\sum \min T_{ri} Form) * 100$.

IV. NETWORK CONNECTION FOR FINDING OPTIMAL PATH

The following connection network serves as an example for optimal path determination in order to identify the shortest path using Trident Form is given in "Figure. 2" as follows:



Figure 2. Connection Network



Possible Paths	Arithmetic Mean $\left(\overline{p}, \overline{q}, \overline{r}, \overline{s}, \overline{t}\right)$	p _p	q_q	r _r	Trident Form $T_{r_i}Form = \frac{1}{3}(p_{\rho}^{\ y3} + q_{q}^{\ y3} + r_{r}^{\ y3})$
$1 \rightarrow 2 \rightarrow 5 \rightarrow 7$	(0.2,0.3,0.4,0.5,0.63)	0.4067	0.4021	0.4067	0.7399
$1 \rightarrow 3 \rightarrow 5 \rightarrow 7$	(0.27,0.40,0.53,0.67, 0.83)	0.5400	0.5354	0.5400	0.8136
$1 \rightarrow 3 \rightarrow 6 \rightarrow 7$	(0.30,0.47,0.63,0.77,0.90)	0.6133	0.6208	0.6133	0.8508
1→4→6→7	(0.27,0.43,0.63,0.77,0.90)	0.6000	0.6104	0.6000	0.8451

Table I. Aggregation Operation: Arithmetic Mean

Possible Paths	Geometric Mean $\left(\overline{p, q, r, s, t}\right)$	p_p	q_q	r _r	Trident Form $T_n Form = \frac{1}{3} \left(p_p^{-\sqrt{3}} + q_q^{-\sqrt{3}} + r_r^{-\sqrt{3}} \right)$
$1 \rightarrow 2 \rightarrow 5 \rightarrow 7$	(0.18,0.29,0.39,0.49,0.62)	0.3953	0.3924	0.3953	0.7333
$1 \rightarrow 3 \rightarrow 5 \rightarrow 7$	(0.29,0.39,0.53,0.66,0.83)	0.5297	0.5297	0.5297	0.8091
$1 \rightarrow 3 \rightarrow 6 \rightarrow 7$	(0.25,0.45,0.63,0.77,0.90)	0.5971	0.6096	0.5971	0.8440
1→4→6→7	(0.22,0.42,0.63,0.77,0.90)	0.5849	0.6016	0.5849	0.8389

Table II. Aggregation Operation: Geometric Mean

Here in "Table.1", the minimum value of Trident Form gives the optimum shortest path using the fuzzy aggregation operation: Arithmetic Mean (A.M) and in "Table.2", the minimum value of Trident form gives the optimum shortest path using the fuzzy aggregation operation: Geometric Mean (G.M). The minimum value of Trident Form obtained in both the cases denotes the shortest path as $1\rightarrow 2\rightarrow 5\rightarrow 7$.

Thus in both Arithmetic and Geometric Mean the minimum value of Trident Form occurs in the path $1\rightarrow 2\rightarrow 5\rightarrow 7$. The minimum value among arithmetic and geometric mean is the geometric mean that is 0.7333. Thus Geometric Mean is comparatively better than the Arithmetic mean.

VI. CONCLUSION

This method is simple while comparing to other existing methods for finding the shortest path. In both the cases of aggregation operation, that is the arithmetic mean and in the geometric mean, the minimum value of the Trident Form gives the shortest path as $1\rightarrow 2\rightarrow 5\rightarrow 7$. Also the minimum value among arithmetic and geometric mean is the geometric mean that is 0.7333. Thus Geometric Mean is comparatively better than the Arithmetic mean. Thus the optimum solution is 73.33. The obtained optimum solution is comparatively minimum and it is better than the optimum solution found using trapezoidal fuzzy numbers and it is given to be 80.30 [12].

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